

#### NOTICE AND AGENDA Beloit City Council Special Meeting Monday, October 29, 2012 5:30 p.m. Beloit City Hall Forum City Hall – 100 State Street Beloit, WI 53511

#### CALL OF MEETING OF CITY OF BELOIT COUNCIL CITY OF BELOIT, WISCONSIN

**NOTICE IS HEREBY GIVEN** that in accordance with Section 2.02(3) of City Code a Special Meeting of the City Council of the City of Beloit, Rock County, Wisconsin, is being called.

- 1. Roll call
- 2. Report and discussion of proposal to expand Fire Department user fees effective January 1, 2013 (Liggett)
- 3. Discussion of proposed ordinance to amend Section 1.04 of the Code of General Ordinances of the City of Beloit relating to **residency requirements** of certain city employees (Arft)
- 4. The City Council will adjourn into closed session pursuant to Wis. State 19.85(1)(e) to hear a presentation and discuss issues relative to **real estate negotiations** (Arft)
- 5. Council will not reconvene

Larry N. Arft, City Manager

Dated: October 24, 2012 Rebecca S. Houseman City Clerk

\*\*Please note that, upon reasonable notice, at least 24 hours in advance, efforts will be made to accommodate the needs of disabled individuals through appropriate aids and services. For additional information to request this service, please contact the City Clerk's Office at 364-6680, 100 State Street, Beloit, WI 53511



## **Emergency Incident Cost Recovery Program**

### **Emergency Response Program**

- We file claims on your behalf, for the services you provide during:
  - Motor Vehicle Incidents
  - Vehicle Fires
  - Structure Fires
  - Marine and Water Incidents
  - Hazmat calls
  - Gas Pipeline Incidents
  - Special Rescue services

- At The Scene of the Incident: The client's personnel will either log the data from the incident using their existing system protocol, or via our paper-based "Incident Reports".
- Upon Return to the Station: The client's designated personnel will input the run data into your RMS System. If compatible, at a designated time each day, our proprietary "exchange software" Recovery Link, will automatically send the appropriate data to our RecoveryHub site for processing.

- RecoveryLink is available only through Fire Recovery USA. Unlike most competitors' exchange software, we don't attach anything to your system. Our system is simply setup to "data dump" the public-record information from the incident into our secured system. We do not download any HIPPA information and everything we receive is considered public record.
- If you don't have a compatible RMS system: You can manually input the data into RecoveryHub. This takes about 5 minutes per run.

- Our Claim Center: After receiving the run, we assign it to a claim representative. Virtually all of our interaction is with the at-fault individual's insurance company. We will determine the existing claim number (or create a new claim with the insurance carrier). At this point, the "at-fault" party is usually determined.
- Once the claim data is assembled, the claim moves to our processing department.

Our Processing Department sends the initial claim to the responsible party's insurance, tracks the response and begins to plan for approval of the claim. If initially denied (likely), the claim then moves to our escalation team who responds to the reasons for the denial, provides the responsible party's of laws pertaining to the claim, and strategizes the most effective way to counter further denials of this claim.

- Viewing or Printing Reports is Available 24/7: The status of each run (Current or Archived) is available 24/7, online, on RecoveryHub. This will both provide immediate account information, but also allow you to forecast incoming funds and plan for their use.
- Payment of Runs: On or before the 7<sup>th</sup> of each month, we issue a check for all payments received prior to the previous month's cut-off date (typically the 24<sup>th</sup>), minus our collection fee. This payment will also include an itemized breakdown of what runs the check is paid against.

### **Exclusive Advantage**

- The main benefit for all of these programs is our exclusive 24/7 "Real-Time" information and status access through our RecoveryHub website. You'll never again have to wait for your data or reports. You can access from virtually any computer, anywhere in the world.
- You can see all the run and/or claim data, our interaction with the responsible party or insurance company, when the claim or fee has been received, and make plans for your incoming funds.

## **Recovery Forecast**

### **Beloit Fire Department**

### **Based on Billing Everyone**

	Incidents	Percent		Amt.	
Items	per Year	Collected		Billed	Totals
MVA (with fluids on ground)	88	90%	@	\$550 =	\$43,560
MVA (no fluids on ground)	65	30%	@	\$550 =	\$10,725
Vehicle Fires	19	60%	@	\$605 =	\$6,897
False Alarms	235	30%	@	\$100 =	\$7,050
Air Ambulance	0	60%	@	\$2,100 =	= \$0
Pipeline Incidents	0	60%	@	\$700 =	= \$0
Fires - All types	90	60%	@	\$500	\$27,000
Hazardous Conditions	70	60%	@	\$700 =	\$29,400
Special Rescues	3	60%	@	\$700 =	\$1,260
SUBTOTAL COLLECTED					\$125,892

TOTAL RETURNED TO THE FIRE DEPARTMENT (per year)

\$100,714

# Why Fire Recovery USA?

- We have over 320 fire departments and cities nationwide using our recovery programs.
- We have the highest collection rate in our industry (70%-90%).
- □ There are no "hidden" costs to our service.
- We never require you to purchase products from us.
- Fire Recovery USA is the only fire service billing company partnered with the International Association of Fire Chiefs (IAFC) and other State Associations.



### **Typical Mitigation Rates**

#### **BASED ON PER HOUR**

#### MOTOR VEHICLE INCIDENTS

#### Level 1 – Resident \$435.00 Non-Resident \$525.00

Provide hazardous materials assessment and scene stabilization. This will be the most common "billing level". This occurs almost every time the fire department responds to an accident/incident.

#### Level 2 – Resident \$495.00 Non-Resident \$595.00

Includes Level 1 services as well as clean up and material used (sorbents) for hazardous fluid clean up and disposal. We will bill at this level if the fire department has to clean up any gasoline or other automotive fluids that are spilled as a result of the accident/incident.

#### Level 3 – CAR FIRE – Resident \$605.00 Non-Resident \$725.00

Provide scene safety, fire suppression, breathing air, rescue tools, hand tools, hose, tip use, foam, structure protection, and clean up gasoline or other automotive fluids that are spilled as a result of the accident/incident.

#### Level 4 - Resident \$1,800.00 Non-Resident \$2,160.00

Includes Level 1 & 2 services as well as extrication (heavy rescue tools, ropes, airbags, cribbing etc.). We will bill at this level if the fire department has to free/remove anyone from the vehicle(s) using any equipment. We will not bill at this level if the patient is simply unconscious and fire department is able to open the door to access the patient. This level is to be billed only if equipment is deployed.

#### Level 5 - Resident \$2,200.00 Non-Resident \$2,640.00

Includes Levels 1, 2, & 4 services as well as Air Care (multi-engine company response, mutual aid, helicopter). We will bill at this level any time a helicopter is utilized to transport the patient(s).

#### Level 6

**Itemized Response:** You have the option to bill each incident as an independent event with custom mitigation rates, for each incident using, itemized rates deemed usual,

customary and reasonable (UCR). These incidents will be billed, itemized per apparatus, per personnel, plus products and equipment used.

#### HAZMAT

#### Level 1 – Resident \$700.00 Non-Resident \$840.00

**Basic Response:** Claim will include engine response, first responder assignment, perimeter establishment, evacuations, set-up and command.

#### Level 2 – Resident \$2,500.00 Non-Resident \$3,000.00

**Intermediate Response:** Claim will include engine response, first responder assignment, hazmat certified team and appropriate equipment, perimeter establishment, evacuations, set-up and command, Level A or B suit donning, breathing air and detection equipment. Set-up and removal of decon center.

#### Level 3 – Itemized Claim Charges Non-Resident 20% Mark-Up

Advanced Response: Claim will include engine response, first responder assignment, hazmat certified team and appropriate equipment, perimeter establishment, evacuations, first responder set-up and command, Level A or B suit donning, breathing air and detection equipment and robot deployment. Set-up and removal of decon center, detection equipment, recovery and identification of material. Disposal and environment clean up. Includes above in addition to any disposal rates of material and contaminated equipment and material used at scene. Includes 3 hours of on scene.

#### **PIPELINE INCIDENTS**

#### (Includes, but not limited to: Gas, Sewer, Septic to Sewer, and Water Pipelines)

#### Level 1 – Resident \$400.00 Non-Resident \$480.00

**Basic Response:** Claim will include engine response and first responder assignment, perimeter establishment, evacuations, first responder set-up and command. Includes inspection without damage or breakage.

#### Level 2 – Resident \$1,000.00 Non-Resident \$1,200.00

**Intermediate Response:** Claim will include engine response, first responder assignment, and appropriate equipment, perimeter establishment, evacuations, first responder set-up and command. May include HAZMAT team, Level A or B suit donning, breathing air and detection equipment. Supervise and/or assist pipeline repair.

#### Level 3 – Itemized Claim Charges Non-Resident 20% Mark-up

Advanced Response: Claim will include engine response, first responder assignment, and appropriate equipment, perimeter establishment, evacuations, first responder setup and command. May include HAZMAT team, Level A or B suit donning, breathing air and detection equipment. Supervise and/or assist pipeline repair of intermediate to major pipeline damage. May include set-up and removal of decon center, detection, recovery and identification of material. Disposal and environment clean up.

#### FIRE INVESTIGATION

### Fire Investigation Team – Resident \$275.00 per hour. Non-Resident \$330.00 per Hour.

#### Includes:

- Scene Safety
- Investigation
- Source Identification
- K-9/Arson Dog Unit
- Identification Equipment
- Mobile Detection Unit
- Fire Report

The claim begins when the Fire Investigator responds to the incident and is billed for logged time only.

**OPTIONAL:** A fire department has the option to bill each fire as an independent event with custom mitigation rates.

Itemized, per person, at various pay levels and for itemized products use.

#### WATER PIPE INCIDENTS

#### Level 1 Resident \$400 plus \$50 per hour, per rescue person.

**Basic Response:** Claim will include engine response, first responder assignment, perimeter establishment, evacuations, first responder set-up and command, scene safety and investigation (including possible patient contact, hazard control). This will be the most common "billing level". This occurs almost every time the fire department responds to a water incident.

#### Level 2 Residents \$800 plus \$50 per hour, per rescue person.

**Intermediate Response:** includes Level 1 services as well as clean up and material used (sorbents), minor hazardous clean up and disposal. We will bill at this level if the fire department has to clean up small amounts of gasoline or other fluids that are spilled as a result of the incident.

### Level 3 \$2,000 plus \$50 per hour per rescue person, plus \$100 per hour per HAZMAT team member.

Advanced Response: includes Level 1 and Level 2 services as well as Hazardous Materials Team activation, donning breathing apparatus and detection equipment. Set up and removal of decon center, detection equipment, recovery and identification of material. Disposal and environment clean up. Includes above in addition to any disposal rates of material and contaminated equipment and material used at scene.

#### Level 4

**Itemized Response:** You have the option to bill each incident as an independent event with custom mitigation rates, for each incident using, itemized rates deemed usual, customary, and reasonable (UCR). These incidents will be billed, itemized, per trained rescue person, plus rescue products used.

#### SPECIAL RESCUE

#### Resident

\$400 for the first response vehicle plus \$50 per rescue person. Additional rates of \$400 per hour per response vehicle and \$50 per hour per rescue person.

#### Non-Resident

\$480 for the first response vehicle plus \$60 per rescue person. Additional rates of \$480 per hour per response vehicle and \$60 per hour per rescue person.

**Itemized Response:** each incident will be billed with custom mitigation rates deemed usual, customary and reasonable (UCR). These incidents will be billed, itemized per apparatus per hour, per trained rescue person per hour, plus rescue products used.

#### CHIEF RESPONSE

Resident \$250 per hour. Non-Resident \$300.00

This includes the set-up of Command, and providing direction of the incident. This could include operations, safety, and administration of the incident.

#### MISCELLANEOUS

Engine billed at Resident \$400 per hour. Non-Resident \$480.00 per hour. Truck billed at Resident \$500 per hour. Non-Resident \$600.00 per hour Heavy Rescue billed at Resident \$600 per hour. Non- Resident \$720.00 hour Miscellaneous auxiliary equipment equipment billed at Resident \$300 per hour. Non-Resident \$360.00

#### Helicopter Landing Site Assistance

#### Resident \$2100.00 Non-Resident \$2,520.00

Setting up a safe landing zone and providing emergency fire protection for the aircraft. Billed to the responsible part for the accident or emergency. This is only for non FAA compliant landing sites.

#### **MITIGATION RATE NOTES**

The mitigation rates above are average "billing levels", and are typical for the incident responses listed, however, when a claim is submitted, it will be itemized and based on the actual services provided.

These average mitigation rates were determined by itemizing costs for a typical run (from the time a fire apparatus leaves the station until it returns to the station) and are based on the actual costs, using amortized schedules for apparatus (including useful life, equipment, repairs, and maintenance) and labor rates (an average department's "actual personnel expense" and not just a firefighter's basic wage). The actual personnel expense includes costs such as wages, retirement, benefits, workers comp, insurance, etc.

#### ORDINANCE NO.

#### AN ORDINANCE TO AMEND SECTION 1.04(2) OF THE CODE OF GENERAL ORDINANCES OF THE CITY OF BELOIT RELATING TO RESIDENCY REQUIREMENTS

The City Council of the City of Beloit, Rock County, Wisconsin, do ordain as follows:

<u>Section 1.</u> Section 1.04(2) of the Code of General Ordinances of the City of Beloit is hereby amended to read as follows:

- "(2) OTHER APPOINTMENTS.
  - (a) Exceptions. The City Manager shall appoint all heads of departments, subordinates and City employees, with the exception of members of boards, commissions and committees and those appointed by the Police and Fire Commission and Municipal Library Board.
  - (b) Eligibility.
    - 1. All appointments by the City Manager shall be on merit with a view to securing the best appointee for the position. Consideration shall be given to training, experience, professional qualifications, ability and other general qualifications and fitness for performing the duties of the office. No consideration shall be given to race, creed, color, ancestry, sex, nationality or political or religious affiliations. Residence in the City or State shall not be a qualification for any appointment, but <u>City residents shall</u> have preference over other applicants, if they meet the <u>City's qualifications\_if applicants have similar skills and</u> <u>abilities, City residents will have preference over</u> <u>nonresident applicants</u>.
    - 2. The following City officials shall be City residents as a condition of employment: City Manager, Assistant City Manager, City Attorney, Assistant City Attorney, Finance and Administrative Services Director, Economic Development Director, Public Works Director, Police Chief, Deputy Police Chief, Fire Chief, Assistant Fire Chief, Director of Human Resources, Community Development Director, City Engineer, Director of Housing Services, Director of Operations, Director of Transit,

Director of Parks and Leisure Services, Director of Water Resources, Principal Planner, Director of Beloit Housing Authority, City Treasurer, City Clerk, Municipal Court Administrator, Director of Information Systems, Director of Accounting and Purchasing, Director of General Services and City Assessor. A permanent residence in the City shall be established within 6 months from the date of completion of the probationary period of employment. The City Manager may grant one extension of not more than 60 days, if there are extenuating circumstances. <u>The</u> following City officials shall be City residents as a condition of employment:

- City Manager
- Assistant to the City Manager
- Economic Development Director
- City Attorney
- Fire Chief
- Assistant Fire Chief
- Police Chief
- Deputy Police Chief
- Public Works Director
- City Engineer
- Director of Operations
- Director of Transit
- Director of Parks and Leisure Services
- Director of Water Resources
- Community Development Director
- Finance and Administrative Services Director
- Other similar positions which may be established in the future and designated by the City Manager as covered under this provision of the residency requirement

Any incumbents in the above positions who held said position as of March 1, 2006 shall be exempt from this residency requirement; provided, however, that no such exemption shall exist for the position of City Manager.

- 3. The following Division Head and similar positions shall be City residents as a condition of employment:
  - Deputy City Attorney

- Director of Community and Housing Services
- Director of Planning and Building
- Director of Beloit Housing Authority
- Director of Human Resources
- City Treasurer
- City Clerk
- City Assessor
- Municipal Court Administrator
- Director of Information Systems
- Director of Accounting and Purchasing
- Director of General Services
- Other similar positions which may be established in the future and designated by the City Manager as covered under this provision of the residency requirement

Any incumbents in the above positions who held said position as of March 1, 2006 shall be exempt from this residency requirement. Furthermore, all of the above specified Division Head and similar positions shall be eligible for a hardship waiver. The City Manager shall have the sole discretion to grant hardship waivers upon receipt of a written request by the affected employee signed by the employee and the employee's Department Director and outlining the unique, unusual or other extraordinary family or financial circumstances creating a clear hardship precluding City residency. Should the City Manager find that such hardship exists and further conclude that failure to grant the hardship waiver would likely result in the separation of employment by the impacted employee, the City Manager may grant a written waiver. Any such waiver shall be subject to periodic review and affirmation and the City Manager shall notify the City Council of any waiver granted under this policy. Any waiver granted hereunder shall automatically terminate should the employee ever relocate from their residence at the time of waiver application.

3. The residency requirements for the City officials named above, established under previous ordinances applying to this paragraph shall survive this amendment and the obligations of the above named City officials to comply with this paragraph shall survive.

4. Any City official otherwise subject to the residency

requirements herein, who was a nonresident of the City on the effective date hereof, shall be exempted from the residency requirements herein and shall not be subject to any relocation requirement during said employee's tenure of employment with the City."

- (c) Terms of Office. All department heads, subordinates and employees appointed by the City Manager shall be appointed for an indefinite term and shall serve during good behavior and satisfactory service. All such appointments shall be made at and become effective at such times as the City Manager shall determine.
- (d) Background Checks. The City of Beloit Police Department shall conduct a background check with the State of Wisconsin Department of Justice for each person who may be offered a job as a city employee prior to the offer of employment. The City shall conduct or cause to be conducted criminal background checks for each person who may be offered a job as a city employee prior to the offer of employment.

<u>Section 2</u>. This ordinance shall be in force and take effect upon passage and publication.

Adopted this 1<sup>st</sup> day of October, 2012.

BELOIT CITY COUNCIL

By:\_\_\_

Charles M. Haynes, President

ATTEST:

By:\_\_\_\_

Rebecca S. Houseman, City Clerk

 PUBLISHED:

 EFFECTIVE DATE:

 01-611100-5231 

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